



Designing Appropriate and Meaningful Learning Experiences

Teachers need to plan and create engaging experiences for children to achieve the intended learning objectives and goals through daily learning activities and routines.

Some questions that teachers could consider are:

- ☐ What are the curriculum and learning goals/objectives set for the children?
- ☐ How are the children going to achieve these learning goals/objectives?
- ☐ What environments and strategies will support the achievement of these learning goals/objectives?
- ☐ What resources will be needed to facilitate the children's learning process?
- ☐ How do I know if learning has taken place?

The following steps illustrate a possible process for planning appropriate and meaningful learning experiences for the children:

1. Set learning goals for the curriculum and programme.
2. Determine the context for learning based on themes, stories or topics that children are interested in to motivate and engage them in their learning.
3. Brainstorm with the children and/or other teachers to generate ideas that are related to the context (i.e., theme, story or topic) and which are relevant and meaningful to the children.
4. Identify the knowledge, skills and dispositions that will help children meet the learning goals based on the ideas generated for the theme/story/topic.
5. Develop engaging and enjoyable learning activities around the key ideas with clear learning objectives.
6. Sequence the learning activities to ensure there is progression from simple to complex concept and skill development.
7. Plan activities to help children revisit, reinforce and extend their learning of concepts and skills.
8. Observe and document children's learning to monitor and evaluate how children are progressing in achieving the intended learning objectives and goals.